

Armada 1 Premonition

The *Premonition* ship of the game *Star Trek: Armada* is one of the Federations [hero ships](#). Is is usually only available in the [singleplayer campaign](#) but may be available on custom maps and in mods. It is a totally unique ship. It also represents the character of Captain Demming in the campaign.



Faction	Federation
Role	Hero ship
Build Time	500 s
Dilithium Cost	1000 (2/s)
Supply Cost	7 (0.84/min)
Crew Cost	400 (0.8/s)
Shields	2000
Shield Recharge Rate	15/s
Conventional Weapon Systems	Phaser Array X2, Quantum Torpedo Launcher
Effective Damage Rate	26.6/s
Max Special Weapon Energy	5000
Special Weapon Energy Recharge Rate	50/s
Special Abilities	Gemini Effect / Temporal Stasis Field
Speed	80
Scanning Range	500
Possesses Cloak	no

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special](#)

[Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://mwohlauer.d-n-s.name/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:premonition

Last update: **2022-04-07-17-25**

