Star Trek - Elite Force 2

Game Information

In principle, EF 2 is the story line successor of EF 1, also based on the Quake 3 engine. The place is no longer called Voyager but Enterprise and the Tricorder is used much more often. A few more weapons, the graphics a bit better, that's EF 2. The gameplay of the singleplayer is much better compared to the first part, especially regarding the puzzles, while the multiplayer has lost some pace.

The game was released by Activision, but after some disputes with Paramount (represented by Viacom) they returned the license for Star Trek games in general. For this reason, Eliteforce 2 and the other Star Trek games from Activision will no longer be distributed. Therefore the game is not available at GOG or other retailers. Therefore only the second-hand retail trade remains, e.g. via eBay or Amazon Market Place.

Installation

You install from CD 1 and 2, but you only need CD 1 to play. There is a patch 1.1 which should be installed. As always, the crack is optional, but saves you having a CD image or the CD inserted. The game also runs under Windows 7. Higher versions have not been tried yet.

Coop

EF 2 can also be played with the co-op mod.

Masterserver

Just like EF 1, EF 2 also depends on master servers to find game servers online. Currently available master servers are:

- `master.stef2.daggolin.de` (185.7.199.7, 2019-06-20)
- `ef2master.sfu-server.de` (88.198.203.25, 2019-06-20)

Cheats

As for EF 1 there are single player cheats in the second part as well. The console must be usable (in the config or on the Windows console start with the switches `+set ui_console 1 +set cheats 1`, can also be specified in a shortcut) and then enter one of the following cheats on the EF2 console:

Cheatcode	Effect
god	invulnerable, unlimited ammunition

Cheatcode	Effect
noclip	No clipping mode
notarget	Invisible
modellist	Spawn List
health 100	100 % health
give <weapon>	Give weapon weapon
kill	Suicide
maplist	List of maps
quit	Quit game
shaderlist	show shaders
kick	Kicks user from server
tiki	?
rcon	use remote console
flushlips	?
inventory	show inventory
taunt	does what it sounds like
vstr <name>	runs the vstr named name
meminfo	Show memory usage
echo <text>	print <text>
toggle	?
reset	Reset game
altbind	alternative binding
altbindlist	List of alternative bindings
freeze	Pause game
systeminfo	System information
devmap	?
centerview	Center crosshairs
record <replayname>	Start replay recording
stoprecord <replayname>	Stop replay recording
demo <replayname>	Play replay
alisdump	?
skinlist	Show skin list
gfxinfo	Show graphics card info
playsong	Playing a piece of music
widgetcommand	?
notepad	?

Web links

- [Space Game Junkie Podcast #166 - Star Trek: Elite Force II](Youtube) (Youtube)

See also

Star Trek Games

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