

# Half-Life: Opposing Force

## Info

### Multiplayer Information



- Internet play: yes
- LAN play: yes
- Lobby search: yes
- Direct IP: yes
- Play via [gameranger](#): no
- [coop](#): untested
- Singleplayer campaign: yes
- Hotseat: no

This game is similarly to [Counter-Strike](#), a mod or an addon for the game [Half-Life](#). So it is not playable independently. You are put into the same time as in Half-Life, but this time from the perspective of the military, whose task it is to eliminate the main character from Half-Life.

## Purchasing

Opposing Force is still available via [Steam](#) or as an old CD version from retailers and private sellers. If those CD keys are already in use is a different matter, you'll have to find out first hand.

## Installation

As written before, Opposing Force only works with Half-Life unless you are using the Steam version, which is standalone. So first install Half-Life (incl. patch!), then Opposing Force. In contrast to e.g. CS, a separate Opposing Force Key is necessary. I don't know if there are bots for it.

## Network

Since the WON servers no longer exist, online games are only possible on privately operated dedicated servers and in the LAN. Ports are as usual for HL games, 27015 [UDP](#).

## Downloads

- <https://www.mapraider.com/maps/hl-opposing-force>

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