

Single-Player

When a game played does not involve another human, is usually considered a single-player. It is the opposite of [multi-player](#). There are games that do not allow for any other kind of play (such as [Tetris](#) or [Dungeons](#)) while other games do not even include a single-player (early on [Counter-Strike](#) was such a game, as it did not feature any [bots](#) in the beginning).

Single-player does not automatically mean the same as „single-player campaign“. Playing only against bots in multiplayer settings can also be considered single-player but is not referred to as a [campaign](#).

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Last update: **2022-04-01-21-39**

