

# Games database and LAN info

Here I started to create a games database, intended to collect information on how to get games to run (especially older games on newer systems) and what might be important during setup. For some games, there are also some [dedicated servers](#) running on this machine. Their status can be seen [here](#). There is also a [teamspeak](#) server running.

## History

It is a valid question, why one might need yet another games page on the internet. Well, for one thing, this Wiki is not just intended as basis of the games database. It also contains a lot of stuff of a more private nature, which helps me organize my stuff and data. But it is also intended to help with issues on LAN parties. The games database must be seen in the [historical context](#). Some pages have download links for files and games, that are freely available. But all this might not help a lot without the information on how to get that stuff to run and what is possible with it. Especially older games have a tendency of causing problems right from the beginning, which often can be avoided. For instance, if a game requires [gameranger](#) or the installer won't run on an x64 system anymore it is useful to know that right from the start, and hopefully also, how to cope with that. The Wiki is an ideal way of sharing the experiences and solution strategies with others. This might help to keep problem solving time small when having the next gaming session.

## Technology

- [Server status of Mobile Infanterie](#)
- [Explorer Hack](#)
- [Programs useful for LAN parties](#)
- [DOSBox](#)
- [Runas Spc](#)
- [keeping\\_aspect\\_ratio\\_with\\_nvidia](#)
- [continuing\\_hanging\\_installers\\_windows\\_10](#)
- [turning\\_off\\_windows\\_scaling](#)
- [legacy\\_direct3d\\_resolution\\_hack](#)

## Obsolete Platforms

- [tungle](#)

## Services for online play

- [radmin\\_vpn](#)

## Gameplay

- [list\\_of\\_split\\_screen\\_games](#)
- [list\\_of\\_hotseat\\_games](#)
- [list\\_of\\_campaign\\_coop\\_games](#)
- [list\\_of\\_open\\_source\\_games](#)

See also the [Quality Guide](#) on creating new articles.

## Game series

- [Call of Duty](#)
- [Conflict Series](#)
- [Counter-Strike](#)
- [Need for Speed](#) → <https://www.nfsplanet.com/en/nfs2se/files>
- [Star Trek Games](#)
- [Stronghold](#)
- [unreal\\_tournament\\_series](#)
- [Worms](#)
- [Warlords Series](#)
- [x-com\\_derived\\_games](#)
  
- [Games with Total Annihilation mechanics](#)

## Other Information Surrounding Games

- [Development Studios](#)
- [Games](#)
- [Game Related Terms](#)
- [Game Tech](#)
- [Gaming Platforms](#)
- [Gaming Theory](#)
- [Publishers](#)
- [Tools](#)
- [List of Discord Servers](#)
- [Network Terms](#)

## Web Links

- <https://www.vogons.org/index.php>: Forum around the topic older games, e. g. DOS and Windows game topics.

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