

# Armada 1 Trivia

There are a number of interesting facts, goofs and other notable things about *Star Trek: Armada*. Here's a selection.

## Captain Picard is a Commander

When you look carefully at the faction selection in the [single-player campaign](#), Picard has only three pips on his collar. This makes him a Commander, not a Captain. The game makes no mention of that, but (as would be expected) states that Picard is still a Captain.

## Worf is a Commander

Again, on the faction selection screen in the single-player campaign, Worf also has three pips on his collar. By the in-universe time Armada plays, he actually is only Lieutenant Commander.

## Persisting Cube

On the faction selection screen in the single-player campaign, the Borg Cube seen next to Locutus is the only ship that is permanently visible. The ships of the other characters are not visible unless you hover the mouse pointer over the portray/selector.

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