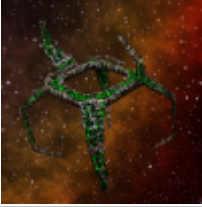



# Armada 1 Tier 2 Yards

The shipyards of tech level 2 of the game *Star Trek: Armada* produce the important assets for a player's military. They produce [casters](#) and [battleships](#). The former are only useful after building a corresponding [tier 2 research station](#) of that faction. Depending on the used [techtree](#) neither may be available.

Depiction	Name
	<a href="#">Adv. Assembly Matrix</a>
	<a href="#">Federation Advanced Shipyard</a>
	<a href="#">Imperial Shipyard</a>
	<a href="#">Romulan Advanced Shipyard</a>

[ [Star Trek: Armada](#) ] [ [Game Play](#) ] [ [Technical Support](#) ]

[ [Units](#) ] [ [Hero Ships](#) ] [ [Campaign Ships](#) ] [ [Ship Types](#) ] [ [Stations](#) ] [ [Station Types](#) ] [ [Special Weapons](#) ] [ [Factions](#) ] [ [Modding](#) ]

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