

# Armada 1 Technical Support

*Star Trek: Armada* as a computer game has many technological properties, quirks and specialties, that you might need additional information on. Here is a selection of the most commonly discussed topics:

- [Installation](#)
- [In-Game Settings](#)
- [Known Problems](#)
- [Tweaking the Game](#)
- [De-Sync and Crash Test](#)
- [DirectPlay Game Query](#)

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