

# Armada 1 SuQ'jagh

The *SuQ'jagh* type ship of the game Star Trek Armada is the Klingon's [assault ship](#). It is build by the [Shipyard](#). It would fall in the category of heavy cruisers as well but its [Commando Team](#) special ability is particularly effective for taking over opposing ships and stations, making it more of an assault ship. As such it uses a lot of crew (350, 8.8/s) and costs relatively much dilithium (400). Its torpedo launchers deal a damage rate of 10.5 - to 15 (bigger ships are more likely to be hit), making it a powerful tech 1 ship. As it does not possess a cloaking device, this ship is meant for a heads-on approach.



<b>Faction</b>	Klingon
<b>Role</b>	<a href="#">Assault/Heavy Cruiser</a>
<b>Build Time</b>	40 s
<b>Dilithium Cost</b>	400 (10/s)
<b>Supply Cost</b>	5 (7.5/min)
<b>Crew Cost</b>	350 (8.8/s)
<b>Shields</b>	300
<b>Shield Recharge Rate</b>	1.5/s
<b>Conventional Weapon Systems</b>	Photon Torpedo Launcher X2
<b>Effective Damage Rate</b>	10.5 - 15/s
<b>Max Special Weapon Energy</b>	1000
<b>Special Weapon Energy Recharge Rate</b>	10/s
<b>Special Abilities</b>	<a href="#">Commando Team</a>
<b>Speed</b>	80
<b>Scanning Range</b>	500
<b>Possesses Cloak</b>	no

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