

Armada 1 SuQ'jagh

The *SuQ'jagh* type ship of the game Star Trek Armada is the Klingon's [assault ship](#). It is build by the [Shipyard](#). It would fall in the category of heavy cruisers as well but its [Commando Team](#) special ability is particularly effective for taking over opposing ships and stations, making it more of an assault ship. As such it uses a lot of crew (350, 8.8/s) and costs relatively much dilithium (400). Its torpedo launchers deal a damage rate of 10.5 - to 15 (bigger ships are more likely to be hit), making it a powerful tech 1 ship. As it does not possess a cloaking device, this ship is meant for a heads-on approach.



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| Faction | Klingon |
| Role | Assault/Heavy Cruiser |
| Build Time | 40 s |
| Dilithium Cost | 400 (10/s) |
| Supply Cost | 5 (7.5/min) |
| Crew Cost | 350 (8.8/s) |
| Shields | 300 |
| Shield Recharge Rate | 1.5/s |
| Conventional Weapon Systems | Photon Torpedo Launcher X2 |
| Effective Damage Rate | 10.5 - 15/s |
| Max Special Weapon Energy | 1000 |
| Special Weapon Energy Recharge Rate | 10/s |
| Special Abilities | Commando Team |
| Speed | 80 |
| Scanning Range | 500 |
| Possesses Cloak | no |

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special](#)

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[Weapons](#)] [[Factions](#)] [[Modding](#)]

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