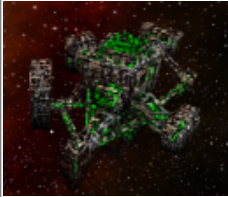

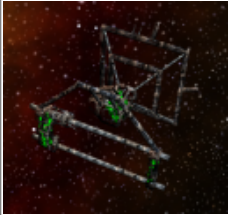

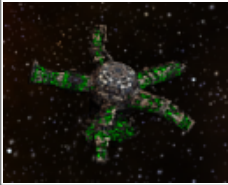


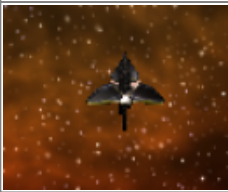









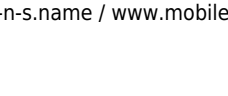





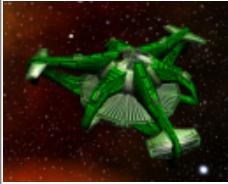




Star Trek: Armada Stations

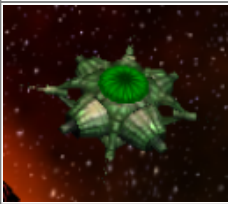




All ships in *Star Trek: Armada* are produced by some sort of station. In general, the stations of the different factions are pretty much the same. They may differ in stats but their roles are exactly the same. Only the buildings for the **super weapons** differ in their functionality. For example, all sensor stations come with a **Tachyon Detection Grid** (might have to be researched first), all torpedo stations only fire torpedoes, all mining stations have the same processing speed, etc..

Faction	Depiction	Name	Dilithium	Time	Supply	Crew	Shields	Shield Rate	Weapon	Effective Damage Rate
Borg		Nexus	2000	100	0	800	6000	5	Starbase Pulse Cannon	35.6 - 42.7
Borg		Processing Node	1000	50	4 (4.8/min)	250	2400	2	-	0
Borg		Assembly Matrix	1200	60	5 (5/min)	500	2000	1.66	-	0
Borg		Adv. Assembly Matrix	2000	100	5 (3/min)	500	2500	2.08	-	0
Borg		Modification Center	1300	65	20 (18.5/min)	300	3000	2.5	-	0
Borg		Technology Node	900	90	20 (13.3/min)	200	3000	2.5	-	0
Borg		Detection Array	250	25	2 (4.8/min)	0	1200	1	-	0

Faction	Depiction	Name	Dilithium	Time	Supply	Crew	Shields	Shield Rate	Weapon	Effective Damage Rate
Borg		Energy Cannon	250	25	2 (4.8/min)	0	1000	0.83	Turret Pulse Cannon	22 - 26
Borg		Torpedo Turret	450	45	2 (2.7/min)	0	1000	0.83	Photon Torpedo	26.1 - 42.7
Borg		Transwarp Gate	5000	375	20 (3.2/min)	300	3000	2.5	Transwarp Gate	0
Federation		Starbase	2000	100	0	800	6000	5	Starbase Pulse Cannon	35.6 - 42.7
Federation		Mining Station	1000	50	4 (4.8/min)	250	2400	2	-	0
Federation		Shipyards	2000	60	5 (5/min)	500	2000	1.66	-	0
Federation		Advanced Shipyards	2000	100	5 (3/min)	500	2500	2.08	-	0
Federation		Research Facility	1300	65	20 (18.5/min)	300	3000	2.5	-	0
Federation		Science Station	900	90	20 (13.3/min)	200	3000	2.5	-	0

Faction	Depiction	Name	Dilithium	Time	Supply	Crew	Shields	Shield Rate	Weapon	Effective Damage Rate
Federation		Sensor Array	250	25	2 (4.8/min)	0	1200	1	-	0
Federation		Pulse Cannon	250	25	2 (4.8/min)	0	1000	0.83	Turret Pulse Cannon	22.0 - 26.0
Federation		Torpedo Turret	450	45	2 (2.7/min)	0	1000	0.83	Photon Torpedo	26.1 - 42.7
Federation		Temporal Research	5000	375	20 (3.2/min)	300	3000	2.5	Temporal Stasis Field	0
Klingon		Starbase	2000	100	0	800	6000	5	Starbase Pulse Cannon	35.6 - 42.7
Klingon		Dilithium Refinery	1000	50	4 (4.8/min)	250	2400	2	-	0
Klingon		Shipyards	1200	60	5 (5/min)	500	2000	1.66	-	0
Klingon		Imperial Shipyards	2000	100	5 (3/min)	500	2500	2.08	-	0
Klingon		Weapons Center	1300	65	20 (18.5/min)	300	3000	2.5	-	0
Klingon		Gre'thor Armory	900	90	20 (13.3/min)	200	3000	2.5	-	0
Klingon		Sensor Array	250	25	2 (4.8/min)	0	1200	1	-	0

Faction	Depiction	Name	Dilithium	Time	Supply	Crew	Shields	Shield Rate	Weapon	Effective Damage Rate
Klingon		Disruptor Cannon	250	25	2 (4.8/min)	0	1000	0.83	Turret Pulse Cannon	22 - 26
Klingon		Torpedo Turret	450	45	2 (2.7/min)	0	1000	0.83	Photon Torpedo	26.1 - 42.7
Klingon		Shockwave Station	2000	150	20 (8/min)	300	2000	1.66	-	0
Romulan		Starbase	2000	100	0	800	6000	5	Starbase Pulse Cannon	35.6 - 42.7
Romulan		Mining Facility	1000	50	4 (4.8/min)	250	2400	2	-	0
Romulan		Shipyard	1200	60	5 (5/min)	500	2000	1.66	-	0
Romulan		Advanced Shipyard	2000	100	5 (3/min)	500	2500	2.08	-	0
Romulan		Covert-Ops Facility	1040	52	20 (23.1/min)	300	3000	2.5	-	0

Faction	Depiction	Name	Dilithium	Time	Supply	Crew	Shields	Shield Rate	Weapon	Effective Damage Rate
Romulan		Tal Shiar Facility	720	72	20 (16.7/min)	200	3000	2.5	-	0
Romulan		Spy Satellite	250	25	2 (4.8/min)	0	1200	1	-	0
Romulan		Plasma Cannon	250	25	2 (4.8/min)	0	1000	0.83	Turret Pulse Cannon	22 - 26
Romulan		Torpedo Turret	450	45	2 (2.7/min)	0	1000	0.83	Photon Torpedo	26.1 - 42.7
Romulan		Phoenix Facility	2000	150	20 (8/min)	300	2000	1.66	-	0

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)]

[[Back to the Games Database](#)]

From: <https://mwohlauer.d-n-s.name/wiki/> - mwohlauer.d-n-s.name / www.mobile-infanterie.de

Permanent link: https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:stations

Last update: **2022-08-21-08-45**

