

Star Trek: Armada Station Types

Star Trek: Armada provides a number of [stations](#). Although within a [faction](#) there is a certain diversity, the general structure of station types is pretty much the same for all of them. Here is a selection of station types that are generally available:

- [Starbases](#)
- [Mining Stations](#)
- [Tier 1 Yards](#)
- [Tier 2 Yards](#)
- [Tier 3 Yards](#)
- [Tier 1 Research Stations](#)
- [Tier 2 Research Stations](#)
- [Pulse Defense Stations](#)
- [Torpedo Defense Stations](#)
- [Sensor Stations](#)
- [Super Weapons](#)

While the yards are always available in multiplayer, the research stations may not, depending on the used [techtree](#). In [single-player](#), however the available kinds of stations or [units](#) may be considerably less as missions come with [tech trees](#) of their own.

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