

# Armada 1 Sphere

The *Sphere* type ship of the game Star Trek Armada is the Borg's lighter [cruiser](#). It is build by the [Assembly Matrix](#). The supply drain is lower than for the other cruisers (6/min). It is a little bit more expensive on the crew side (250) but it's special weapon allows it to recharge its shields from 0 to 100 percent with one full special weapon energy charge. This adds to its Borg typical high shield recharge rate (2.81/s) which is the highest amongst cruisers. These two aspects make it effectively have 750 shields, comparable to a [constructor](#) or [battleship](#) in terms of resilience, with an effective recharge rate of 4,7/s (higher than that of a [Federation Sovereign class](#) ship). This makes it an excellent, sturdy attack vessel.



<b>Faction</b>	Borg
<b>Role</b>	<a href="#">Cruiser</a>
<b>Build Time</b>	50 s
<b>Dilithium Cost</b>	500 (10/s)
<b>Supply Cost</b>	5 (6/min)
<b>Crew Cost</b>	250 (5/s)
<b>Shields</b>	375
<b>Shield Recharge Rate</b>	2.81/s
<b>Conventional Weapon Systems</b>	Energy Beam X1
<b>Effective Damage Rate</b>	15/s
<b>Max Special Weapon Energy</b>	1000
<b>Special Weapon Energy Recharge Rate</b>	10/s
<b>Special Abilities</b>	<a href="#">Regeneration</a>
<b>Speed</b>	80
<b>Scanning Range</b>	500
<b>Possesses Cloak</b>	no

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