

Armada 1 Shrike

The *Shrike* type ship of the game Star Trek Armada is the Romulan's [destroyer](#). It is build by the [Shipyard](#). It can be enhanced with a [Romulan Spy](#) tracking opponents ships or getting an overview of an opponents structures and positions. The cloaking device allows it to get past opposing ships and defenses easily. Its main function are hit and run attacks but above all reconnaissance. This ship supplements the troops of Romulans very well, supporting a more information driven warfare. The exceptionally high special energy rate of 15 helps that a lot.



Faction	Romulan
Role	Destroyer
Build Time	24 s
Dilithium Cost	200 (8.3/s)
Supply Cost	3 (7.5/min)
Crew Cost	80 (3.3/s)
Shields	135
Shield Recharge Rate	0.68/s
Conventional Weapon Systems	Plasma Cannon X2
Effective Damage Rate	5.6 - 8/s
Max Special Weapon Energy	1000
Special Weapon Energy Recharge Rate	15/s
Special Abilities	Romulan Spy
Speed	100
Scanning Range	500
Possesses Cloak	yes

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