

Armada 1 Pulse Defense Stations

The basic defense stations of the game *Star Trek: Armada* are pulse stations. They are as sturdy as their more expensive counter parts, the [Torpedo Defense Stations](#) but lack their damage rate. On the other hand they are cheaper and the [Corbomite Reflector](#) has no effect on them.

Depiction	Name
	Energy Cannon
	Pulse Cannon
	Disruptor Cannon
	Plasma Cannon

From:

<https://mwohlauer.d-n-s.name/wiki/> - mwohlauer.d-n-s.name / www.mobile-infanterie.de

Permanent link:

https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:pulse_defense&rev=1648755681

Last update: **2022-03-31-19-41**

