

Armada 1 Plasma Cannon

The Plasma Cannon is a pulse firing defense system. As such its damage output varies not much but is limited.



Statistical Values

Faction	Romulan
Dilithium Cost	250 (10/s)
Build Time	25 s
Crew Cost	0
Supply Cost	2 (4.8/min)
Shield Energy	1000
Shield Restoration Rate	0.8/s
Weapon System	Turret Pulse Cannon
Effective Damage Rate	22/s - 26/s
Scanning Range	700

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://mwohlauer.d-n-s.name/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:plasma_cannon&rev=1648894189

Last update: **2022-04-02-10-09**

