

# Armada 1 Myotronic Inhibitor

The Myotronic Inhibitor is a special weapon of the game [Star Trek: Armada](#). It deactivates up to four opposing ship's weapon systems in the vicinity for a short time. The selection of actual targets is random. It is researched at the [Covert-Ops Facility](#). It looks like this:



The Myotronic Inhibitor also targets cloaked ships, making them decloak on impact.

Property	Value
<b>Range</b>	400
<b>Build Time</b>	72 s
<b>Supply Cost</b>	10 (8.3/s)
<b>Dilithium Cost</b>	360 (5.0/s)
<b>Special Energy Cost</b>	1000

As the ship will always have at most 900 special energy after cloaking, it cannot be used while under cloak.

When trying to use this special weapon on a ship protected by a [Corbomite Reflector](#), the effect will be reflected back to the casting ship. A [Shield Remodulation](#) will have no protective effect on it. The [Phase Cloak](#), however does.

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