

Texture Animation Names for Star Trek: Armada

Star Trek: Armada uses a number of animated texture [sprites](#). Here is a list of names of the stock game animations.

Texture Animations Names

Description	Notation
Animation for Shield Remodulation	tex2x2rmd
Standard 4x4 Animations	tex4x4_1.1
	tex4x4_1.3
	tex4x4_1.5

Standard Row Animations

Description	Notation
2 Row Animation	tex2x1
3 Row Animation	tex3x1
4 Row Animation	tex4x1
4 Row Cursor Animation	cursor4x1
5 Row Cursor Animation	cursor5x1
6 Row Cursor Animation	cursor6x1
7 Row Cursor Animation	cursor7x1
8 Row Cursor Animation	cursor8x1
8 Row Animation	tex1x6.8

Standard Column Animations

Description	Notation
6 Column Animation	tex1x6
5 Column Animation	tex1x5
4 Column Animation	tex1x4
4 Column Animation	tex1x4med
2 Frame Column Animation	tex1x2med
4 Column Animation - Slow	tex1x4slow
3 Column Animation	tex1x3
2 Column Animation	tex1x2

Other Animations

Description	Notation
Standard Square Animations	tex2x2 tex2x2slow tex2x2slow2 tex3x3 tex4x4
Custom Row Animations	vent tex4x4.12 tex4x4slow
Custom Columns Animations	linear column animation ztrantex
4 Column Animation	photanim species 8472 phasers spphaser_u spphaser_v
Custom Square Animations	tex4x4_smoke tex2x2flip shldieanm

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