

Armada 1 Jach'eng

The *Jach'eng* type ship of the game Star Trek Armada is the Klingons weapon of mass destruction. It is build by the [Shockwave Station](#). It has no other armaments, is rather slowly moving and the shields are of medium strength. But the damage dealt by its directed [Shockwave](#) is a whopping 14000, destroying everything in its path, provided it is close enough to the source of the expanding wave. If this ship appears on your front porch or near your troops, your opponent is about to get a lot of your crew to Sto'Vo'Kor... The only good thing about that would be, that the Jach'eng always gets destroyed along with everything else. As this ship is really expensive (3500) and takes a lot of time to be built (almost 6 minutes), misfiring or losing it is really a big loss.



Faction	Klingon
Role	Super Weapon
Build Time	350 s
Dilithium Cost	3500 (10/s)
Supply Cost	5 (0.9/min)
Crew Cost	50 (0.1/s)
Shields	300
Shield Recharge Rate	1.5/s
Conventional Weapon Systems	none
Effective Damage Rate	0
Max Special Weapon Energy	1000
Special Weapon Energy Recharge Rate	10/s
Special Abilities	Shockwave
Speed	50
Scanning Range	500
Possesses Cloak	no

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