

# Armada 1 Disruptor Cannon

The Disruptor Cannon is a pulse firing defense system. As such its damage output varies not much but is limited.



## Statistical Values

<b>Faction</b>	<a href="#">Klingon</a>
<b>Dilithium Cost</b>	250 (10/s)
<b>Build Time</b>	25 s
<b>Crew Cost</b>	0
<b>Supply Cost</b>	2 (4.8/min)
<b>Shield Energy</b>	1000
<b>Shield Restoration Rate</b>	0.8/s
<b>Weapon System</b>	Turret Pulse Cannon
<b>Effective Damage Rate</b>	22/s - 26/s
<b>Scanning Range</b>	700

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