

# Armada 1 Detection Array

The Detection Array is the [Borg](#) primary surveillance mechanism. It has the largest scanning range of all stations (but the same as other sensor stations). When equipped with a [Tachyon Detection Grid](#) it can also detect [cloaked](#) ships.



## Statistical Values

<b>Faction</b>	<a href="#">Borg</a>
<b>Dilithium Cost</b>	250 (10/s)
<b>Build Time</b>	25 s
<b>Crew Cost</b>	0
<b>Supply Cost</b>	2 (4.8/min)
<b>Shield Energy</b>	1200
<b>Shield Restoration Rate</b>	1.0/s
<b>Weapon System</b>	none
<b>Effective Damage Rate</b>	0
<b>Scanning Range</b>	1000
<b>Special Weapon</b>	<a href="#">Tachyon Detection Grid</a>

From:

<https://mwohlauer.d-n-s.name/wiki/> - [mwohlauer.d-n-s.name](https://mwohlauer.d-n-s.name/) / [www.mobile-infanterie.de](http://www.mobile-infanterie.de)

Permanent link:

[https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star\\_trek\\_armada\\_1:detection\\_array&rev=1648755380](https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:detection_array&rev=1648755380)

Last update: 2022-03-31-19-36

