

Armada 1 Defiant

The *Defiant* type ship of the game Star Trek Armada is the Federation's [destroyer](#). It is build by the [Shipyard](#). It can be enhanced with [Anti-Matter Mines](#). It's shield and weapon strength but it between the Borg on the one hand and the Klingons and Romulans on the other hand. It's damage ranges between 5.6 and 8, depending on its target. (Bigger ships are more likely to be hit.)



Faction	Federation
Role	Destroyer
Build Time	24 s
Dilithium Cost	200 (8.3/s)
Supply Cost	3 (7.5/min)
Crew Cost	80 (3.3/s)
Shields	150
Shield Recharge Rate	0.75/s
Conventional Weapon Systems	Pulse Phaser X2
Effective Damage Rate	4.9/s -- 9.0/s
Max Special Weapon Energy	1000
Special Weapon Energy Recharge Rate	10/s
Special Abilities	Anti-Matter Mines
Speed	100
Scanning Range	500
Possesses Cloak	no

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://mwohlauer.d-n-s.name/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:defiant&rev=1748767038

Last update: **2025-06-01-08-37**

