

# Armada 1 Cruiser

The game *Star Trek: Armada* has eight kinds of ships, that can be considered a cruiser:

Depiction	Name
	<a href="#">Sphere</a>
	<a href="#">Assimilator</a>
	<a href="#">Akira</a>
	<a href="#">Steamrunner</a>
	<a href="#">Vor'cha</a>
	<a href="#">SuQ'jagh</a>
	<a href="#">Griffin</a>
	<a href="#">Raptor</a>

In general the Sphere, Akira, Vor'cha and Griffin can be considered to be the light cruisers. However, as the Steamrunner, Raptor and SuQ'jagh can be considered having another role than cruiser ([artillery/assault ship](#)), the distinction in light and heavy cruiser is negligible.

The cruisers are not as fast as the [destroyers](#) but not as powerful as [battleships](#). In the early- and mid-game they are the backbone of any armada. In greater numbers they are devastating.

Depending on the selected [techtree](#) the ships are available at the [tier 1 yards](#) either after building the [tier 1 research station](#) or right from the beginning.

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