





Armada 1 Constructor

The game *Star Trek: Armada* has four kinds of ships, that can be considered a constructor:

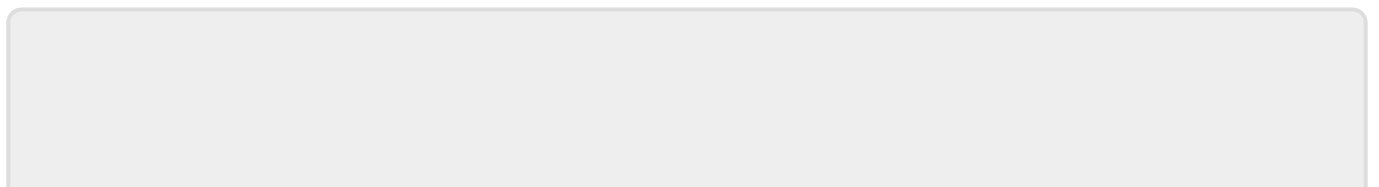
Depiction	Name
	Assembler
	Federation Construction Ship
	Klingon Construction Ship
	Romulan Construction Ship

These ships build all the [Stations](#) of the game. They are rather sturdy but need big amounts of crew. They differ practically only in their appearance and build stations. They are unarmed but possess a [Tractor Beam](#) that allows them to tow disabled or abandoned ships. Capturing a constructor from another faction can allow for significant tactical advantages by certain powerful combinations of [ships](#).

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]



From: <https://mwohlauer.d-n-s.name/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link: https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:games:star_trek_armada_1:constructor&rev=1648845436

Last update: **2022-04-01-20-37**

