

Armada 1 B'rel

The *B'rel* type ship of the game Star Trek Armada, also known as the *Bird of Prey*, is the Klingon's [destroyer](#). It is build by the [Shipyard](#). It can be enhanced with a [Gravity Mines](#), slowing down other ships. The Klingon's destroyer is putting a particularly low drain on dilithium (7.5/s) and crew (1.7/s) as it is the cheapest of destroyers (180 dilithium/40 crew). On the other hand, along with the [Shrike](#) it has the lowest shields among the destroyers (135). Its cloaking device and the Gravity Mines make it well suited for hit and run attacks. This ship is meant to be used a lot. The effective damage varies depending on its target. Bigger ships are more likely to be hit, than smaller ones.



Faction	Klingon
Role	Destroyer
Build Time	24 s
Dilithium Cost	180 (7.5/s)
Supply Cost	3 (7.5/min)
Crew Cost	40 (1.7/s)
Shields	135
Shield Recharge Rate	0.68 /s
Conventional Weapon Systems	Disruptor X2
Effective Damage Rate	5.6 - 8/s
Max Special Weapon Energy	1000
Special Weapon Energy Recharge Rate	10/s
Special Abilities	Gravity Mines
Speed	100
Scanning Range	500
Possesses Cloak	yes

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