

# Armada 1 B'rel

The *B'rel* type ship of the game Star Trek Armada, also known as the *Bird of Prey*, is the Klingon's [destroyer](#). It is build by the [Shipyard](#). It can be enhanced with a [Gravity Mines](#), slowing down other ships. The Klingon's destroyer is putting a particularly low drain on dilithium (7.5/s) and crew (1.7/s) as it is the cheapest of destroyers (180 dilithium/40 crew). On the other hand, along with the [Shrike](#) it has the lowest shields among the destroyers (135). Its cloaking device and the Gravity Mines make it well suited for hit and run attacks. This ship is meant to be used a lot. The effective damage varies depending on its target. Bigger ships are more likely to be hit, than smaller ones.



<b>Faction</b>	<a href="#">Klingon</a>
<b>Role</b>	<a href="#">Destroyer</a>
<b>Build Time</b>	24 s
<b>Dilithium Cost</b>	180 (7.5/s)
<b>Supply Cost</b>	3 (7.5/min)
<b>Crew Cost</b>	40 (1.7/s)
<b>Shields</b>	135
<b>Shield Recharge Rate</b>	0.68 /s
<b>Conventional Weapon Systems</b>	Disruptor X2
<b>Effective Damage Rate</b>	5.6 - 8/s
<b>Max Special Weapon Energy</b>	1000
<b>Special Weapon Energy Recharge Rate</b>	10/s
<b>Special Abilities</b>	<a href="#">Gravity Mines</a>
<b>Speed</b>	100
<b>Scanning Range</b>	500
<b>Possesses Cloak</b>	yes

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