

Storm3D Engine

Storm3D is a [game engine](#) that is used by various strategy & action games. Here is a selection of titles, that use a derivative of it:

- [Battlezone](#)
- [Battlezone II](#)
- [Battlezone 98 Redux](#)
- [Battlezone: Combat Commander](#) (remaster of *Battlezone II*)
- [Star Trek: Armada](#)
- [Star Trek: Armada II](#)
- [Star Trek: Legacy](#)

There is a successor, the [Zero engine](#).

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