

Game Related Terms

There are many game related abbreviations and terms, that have a special meaning for gamers or are used often in context of computer games. Here is a selection of some of them:

Game Related Terms

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Abbreviations

Here is a list of abbreviations, that have a special meaning in the gaming context. Some may have other meanings in relation to other topics, but here the meaning is to be considered explicitly for computer games related meanings.

| Abbreviation | Meaning |
|--------------|---|
| 1on1 | One player against one other player, usually used in context of games which allow for more than one participant in a match. |
| BA | balanced_annihilation |
| BAR | beyond_all_reason |
| BOTF | birth_of_the_federation |
| CS | counter-strike and also one of it's map/game types, the hostage scenario |
| CS:GO | counter-strike_global_offensive |
| CSS | counter-strike_source , sometimes also the Cascaded Style Sheet |
| CTF | capture_the_flag |
| CVAR | Console Variable |
| CoH | company_of_heroes |
| Coop | Also known as Cooperative, Co-Op or CoOp, meaning cooperative play of sorts . |
| DE | Demolition, a Counter-Strike map/game type |
| Devs | Developers, usually referring to entire Development Studios and their employees. |
| DLC | downloadable_content |
| DOM | Domination, a mode offered by nexuiz , unreal_tournament_2004 and toxikk |
| EF | Elite Force, usually used for Star Trek: Voyager Elite Force but may also reference Star Trek: Elite Force II |
| EF1 | Star Trek: Voyager Elite Force |
| EF2 | Star Trek: Elite Force II |
| F2P | free_to_play , at least the base game is not charged any money for. |
| FA | Forged Alliance , a stand-alone expansion for supreme_commander |
| FAF | Forged Alliance Forever, a replacement lobby system for Forged Alliance , incl. a modded version with new units and game interface. |
| FFA | Free for All, deathmatch |
| FO | Fleet Ops |
| FoW | fog_of_war |
| FPS | first_person_shooter , frames_per_second |
| FW | Firewall |
| GC | ground_control |
| HotS | Heart of the Swarm or heroes_of_the_storm |

| Abbreviation | Meaning |
|--------------|---|
| IP | Shortform for Internet Protocol, but usually refers to the IP address of a server or client . |
| IPX | Internetwork Packet Exchange , one of the predecessors of TCP/IP, which was used mostly during the 1990 years. |
| LAN | Local Area Network, usually the network at home or work. In the gaming community it may also refer to a LAN party. |
| Mod | Short for modification . |
| MOTD | message_of_the_day |
| NAT | network_address_translation , a technique that allows multiple computers with different IPv4 addresses to share on IPv4 address on the internet while working behind a router. This also makes port_forwarding a necessity in certain situations. |
| LMS | last_man_standing |
| NPC | non-playable_character |
| ONS | Onslaught, a game mode offered by nexuiz and unreal_tournament_2004 |
| P2P | peer_to_peer |
| PA | planetary_annihilation |
| PvP | Player vs. Player, in Starcraft context it may also mean Protoss vs. Protoss |
| PvT | Protoss vs. Terran |
| PvZ | Protoss vs. Zerg |
| RTS | real_time_strategy |
| RoN | rise_of_nations |
| SC | Starcraft |
| SC2 | starcraft_2 |
| SHC | stronghold_crusader |
| SOF2 | Soldier of Fortune II: Double Helix |
| SuCom | supreme_commander |
| SupCom | supreme_commander |
| TA | total_annihilation |
| TBS | turn_based_strategy |
| TCP | Transmission Control Protocol , the most common protocol used on the internet. Reliable, but not as fast as udp . |
| TDM | team_deathmatch |
| TPS | third_person_shooter |
| TvP | Terran vs. Protoss |
| TvT | Terran vs. Terran |
| TvZ | Terran vs. Zerg |
| UDP | User Datagram Protocol , a very commonly used network protocol which does not use the concept of a connection, which makes it very fast but not reliable. |
| UT | unreal_tournament |
| UT2003 | unreal_tournament_2003 |
| UT2K3 | unreal_tournament_2003 |
| UT2004 | unreal_tournament_2004 |
| UT2K4 | unreal_tournament_2004 |
| UT3 | unreal_tournament_3 |
| UT99 | unreal_tournament |
| UT4 | unreal_tournament_4 |

| Abbreviation | Meaning |
|--------------|--|
| WAN | Wide Area Network, in difference to LAN sometimes used for Internet play. |
| XCOM | Also used as X-COM, refers to x-com_ufo_defense and its predecessors |
| ZvP | Zerg vs. Protoss |
| ZvT | Zerg vs. Terran |
| ZvZ | Zerg vs. Zerg |

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