

Development Studios

Every game that is primarily based on software could be considered a computer game. In general a development studio or software development company produces software. In the gaming sector this means especially computer games, including console games or arcade machine games. There are different kind of developer situations. Sometimes single persons develop computer games, sometimes dedicated companies develop their own games and bring it to the market, but today for the most part, games are developed for [publishers](#). This means, a development studio is hired for creating a new computer game. This usually means, the publisher sets the goals of those project, how the game should be developed and what the details of the artwork should look like.

List of Development Studios

Here is an incomplete list of game development companies and some titles they are known for:

Developer	Popular Games
14 Degrees East	Star Trek: Klingon Academy
Activision	Star Trek: Armada
Bugbear Entertainment	Flatout 2
Epic Games	Jazz Jackrabbit 2 , Unreal Tournament , Unreal Tournament 2004
Gas Powered Games	Supreme Commander , Supreme Commander - Forged Alliance
Mad Doc Software	Star Trek: Armada II
microprose	Star Trek: Birth of the Federation
Pivotal Games	Conflict: Desert Storm
Raven Software	Star Trek: Voyager Elite Force
Reakktor Studios	Toxikk
Reakktor Media	Neocron , Neocron 2 , Black Prophecy
Team17	Worms World Party
Totally Games	Star Trek: Bridge Commander
UDS Interactive	Ignition

See Also

- [Publishers](#)

[[Back to the games database](#)]

From:

<https://mwohlauer.d-n-s.name/wiki/> - [mwohlauer.d-n-s.name](#) / [www.mobile-infanterie.de](#)

Permanent link:

https://mwohlauer.d-n-s.name/wiki/doku.php?id=en:development_studios&rev=1648855417

Last update: **2022-04-01-23-23**

